# UNIVERSAL UNDERCOVER LED INSERT

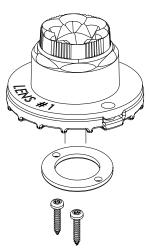
ELUC3HØ1Ø(x) - 9-32 Vdc, 10' CABLE ELUC3HØ25(x) - 9-32 Vdc, 25' CABLE

#### Kit Includes:

- 1 ASSEMBLED LIGHT HEAD WITH EXTREME ANGLE LENS #1
- 1 IN-LINE FLASHER & DESIRED CABLE LENGTH
- 1 EPDM MOUNTING GASKET
- 2 MOUNTING SCREWS

### Parts & Accessories:

PLUC2LN1E - LENS #1, EXTREME ANGLE PLUC2LN1V - LENS #2, VERTICAL OUTPUT PLUC2LN1H - LENS #3, HORIZONTAL OUTPUT



## **↑** WARNING

- HIGH CURRENT interconnects must be properly terminated. Poor crimp quality can cause heat build-up and fire. Follow crimp connector manufacturer instructions.
- DO NOT install this product or route any wires in the Air Bag Deployment Zone. Refer to vehicle Owner's Manual for deployment zones.
- Do NOT use system to disconnect headlights, brake lights or other safety equipment.
- Unit may become hot to touch during normal operation.
- Failure to properly install connectors, fuses or wiring may cause vehicle failure or fire.
- Installation must only be performed by trained technician. Installer must determine vehicle wiring configuration and proper integration of system.
- Use proper wire gauge. All power wires connecting to positive (+) or negative (-) battery terminal or local chassis ground (-) must be sized to supply at least 125% of max. current and properly fused at power source.
- Install protective grommets when routing wire through firewall or metal.

### MOUNTING INSTRUCTIONS

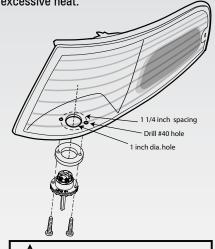
Up to 4 LED inserts can be synchronized for alternating or simultaneous flash patterns using the white (SYNC) wire. See back for SYNC Configuration instructions.

- Remove the reflector assembly according to the vehicle manufacturer's instructions.
- 2. Establish a location for each UNDERCOVER light head with the following parameters:
  - a. Light head must have 1" clearance from plastic/lens surfaces.
  - b. Light head does not interfere with normal operation of lamp.
- c. Choose a surface that is flat as possible for good sealing when light head is installed.
- d. For greatest reflector fill and efficiency, place the light as close to the focal point of the reflector as possible.
- 3. When removing optic lenses, use small flat head screw driver to carefully pry lens off assembly. When replacing lens, do not touch LEDs or circuit board.
- 4. Using a 1" hole saw, drill a hole in reflector housing in the location selected in step 2.
- Place UNDERCOVER insert into hole drilled in step 5. Using the light as a template, mark the two mounting hole locations.
- 6. Drill holes marked in step 6 with a #40 (0.098") drill bit.
- 7. Install UNDERCOVER LED Insert assembly using the gasket and #6 screws provided.

- 8. Complete wire connections and test light prior to remounting vehicle reflector assembly
- Re-install reflector assembly according to vehicle manufacturer's instructions.

# Recommended Installation Best Practices:

- Provide a 3-4" wire loop by the light for strain relief.
- Zip tie the wire to the vehicle to avoid strain and excessive movement on the light head and flasher module.
- When installing in a headlamp housing make sure to leave a minimum 0.75" clearance from a halogen type bulb due to the excessive heat.





This product must be mounted with sufficient clearance from any plastic parts. Failure to do so may result in permanent damage to the housing.



WARNING

This product contains high intensity LED devices. To prevent eye damage, DO NOT stare into the light beam at close range.



Installers and users must comply with all applicable federal, state and local laws regarding use and installation of warning devices.

Improper use or installation may void warranty coverage. To review our Limited Warranty Statement & Return Policy for this or any SoundOff Signal product, visit our website at www.soundoffsignal.com/support/. If you have questions regarding this product, contact Technical Services, Monday - Friday, 8 a.m. to 5 p.m. or after hours 5 p.m. to 8 p.m. EST at 1.800338.7337 (press #4 to skip the automated message). Questions or comments that do not require immediate attention may be emailed to techservices@soundoffsigal.com.



#### **OVER-VOLTAGE PROTECTION**

When an over-voltage condition is detected, the module will flash an over-voltage warning pattern of 50mS ON/950mS OFF to alert of the over-voltage condition and protect the electronics from damage due to heat/voltage.

#### THERMAL COMPENSATION PROTECTION

The LED module flasher is designed to provide maximum power output while providing protection to the electronic components by reducing the output power at extreme temperatures.

#### SYNC 2

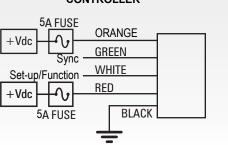
Synchronizing the flashing of multiple light modules is accomplished by connecting the Green wires of different light modules can be connected for synchronized flashing. All light module flash patterns must be set to the same flash pattern # to ensure proper operation. Refer to the Sequence Type section in Set-Up Table

(page 8) to setup light modules to flash in alternate or simultaneous flash pattern. NOTE: Will NOT work with non-Sync 2 products such as Ghost, and LED3. WILL WORK with Sync 2 products nFORCE Secondary Lights, nFORCE FIT, mpower and 5 wire Intersector Lights.

WIRE HOOK-UP TABLE			
WIRE COLOR:	FUNCTION:		
RED	Power (Primary)		
BLACK	Ground		
GREEN**	Sync2 *		
WHITE to GROUND	Setup Wire (See pg. 8*)		
WHITE to POWER	Function Wire		
ORANGE	Power (Secondary)		

<sup>\*\*</sup> To sync multiple Undercover Lights, connect the Green wire from each light together.

#### \*\*NOT TO BE USED IN STEADY BURN MODE OR TO BE FLASHED BY AN EXTERNAL FLASHER OR CONTROLLER



TECHNICAL SPECIFICATIONS			
	Dimensions:	1.5" x 0.9"	
ı	nput Voltage:	9-32Vdc	
CURRENT CONSUMPTION (Amps)			
12.8Vdc			
12.8	Vdc	25.6	6Vdc
12.8 Peak	Vdc Average	25.6 Peak	SVdc Average

AFTER PO	<i>N</i> ER IS ON,	touching the W	HITE wire to
ground will allow y	ou to change	various settings	on the module.

	FLASH PATTERNS			
PATTERN #	SINGLE COLOR	DUAL COLOR		
1		QUINT		
2		WARP		
3	IN	ITER-CYCLE		
4		DOUBLE		
5		QUAD		
6	PC	WER PULSE		
7	RC	OAD RUNNER		
8	Q-SWITCH			
9	STEADY-BURN / ROADRUNNER (SEQUENCE TYPE 1: STEADY BURN, SEQUENCE TYPE 2: ROADRUNNER)			
10	STEADY-BURN DRIVER TITLE 13 QUAD (SEQUENCE TYPE 1: STEADY BURN, SEQUENCE TYPE 2: TITLE 13 QUAD)			
11	QUAD 2			
12	_	DOUBLE 2		
13		RANDOM 1		
14	RANDOM 2			



<sup>\*</sup> Will NOT work w/ other sync products such as Ghost®, LED3, & 4 wire Intersector w/external flasher.

<sup>\*</sup> Will Work with Sync 2 products nFORCE® Secondary Lights, nFORCE® FIT, mpower® and 5 wire Intersector Lights.

#### **FUNCTION TABLES**

Changing the function table is only enabled when the LED module is in a flashing mode (disabled in cruise or steady ON functions). The functional operation of the LED module can be changed while applying the +V to the Red wire with the black wire connected to ground. When the light is flashing, momentarily connect the White wire to ground for >4S and <5S (light will go steady high, steady low, off, steady low) then release. The function table will now advance to the next table (table 1 to table 2, table 2 to table 3, or table 3 to table 1). Repeat above process until required function table is active. Lighthead will report the table it changes to by flashing once for table 1, twice for table 2 and 3 times for table 3.

FUNCTION TABLE 1				
	WIRE		LIG	НТ
RED	RED ORANGE WHT		SINGLE	DUAL
+9-32V			FLASH	FLASH DUAL
	+9-32V		CRUISE	STEADY CLR 2
+9-32V	+9-32V		FLASH	STEADY CLR 2
		+9-32V	NO OP	NO OP
+9-32V		+9-32V	LOW PWR FLASH	FLASH CLR 1
	+9-32V	+9-32V	CRUISE	FLASH CLR 2
+9-32V	+9-32V	+9-32V	LOW PWR FLASH	FLASH DUAL

FUNCTION TABLE 2				
WIRE		LIG	нт	
RED	ORANGE	WHT	SINGLE	DUAL
+9-32V			FLASH	FLASH CLR 1
+9-32V		+9-32V	CRUISE	FLASH DUAL
	+9-32V		STEADY CLR 1	STEADY CLR 2
	+9-32V	+9-32V	STEADY CLR 1	STEADY CLR 2
+9-32V	+9-32V	+9-32V	STEADY CLR 1	STEADY CLR 2
		+9-32V	NO OP	NO OP
+9-32V	+9-32V		STEADY CLR 1	STEADY CLR 2

FUNCTION TABLE 3				
	WIRE		L	IGHT
RED	ORANGE	WHT	SINGLE DUAL	
+9-32V			FLASH	FLASH DUAL
	+9-32V		FLASH LOW PWR	FLASH DUAL LOW PWR
+9-32V	+9-32V		FLASH LOW PWR	FLASH DUAL LOW PWR
		+9-32V	NO OP	NO OP
+9-32V		+9-32V	FLASH LOW PWR	FLASH DUAL LOW PWR
	+9-32V	+9-32V	FLASH LOW PWR	FLASH DUAL LOW PWR
+9-32V	+9-32V	+9-32V	FLASH LOW PWR	FLASH DUAL LOW PWR



#### **COLOR SWAP**

This function is only valid for dual and tri-color light modules and can only be changed when the light is flashing, momentarily connect the white wire to ground for >2S and <3S (light will go steady high, steady low, off) then release. The light module will switch between Color Swap OFF and Color Swap ON. When Color Swap is OFF, the 1st color will flash 1st on a dual/tri color pattern. When Color Swap is ON, the 2nd color will flash 1st on a dual/tri color pattern.

#### SIMULTANEOUS/ALTERNATE

This function can only be changed when the LED module is in a flashing mode (disabled in cruise or steady ON functions) and only has an effect when at least 2 LED modules have the green sync wire connected together. When the light is flashing, momentarily connect the white wire to ground for >3S and <4S (light will go steady high, steady low, off, steady high) then release. The light module will switch between Simultaneous and Alternate each time this sequence is done. To have light modules flash simultaneously, both light modules need to be set to the same sequence type (Set-Up Table).

#### ADVANCE PATTERN

Flash pattern can only be changed when the LED module is in a flashing mode (disabled in cruise or steady ON functions). When the light is flashing, momentarily connect the white wire to ground for >250mS and <1S (light will go steady high) then release. The flash pattern will advance to the next pattern. If the light module was at the last pattern, the pattern will reset to the 1st pattern.

#### **BACKUP PATTERN**

This function is only valid when the LED module is in a flashing mode (disabled in cruise or steady ON functions). When the light is flashing, momentarily connect the white wire to ground for >1S and < 2S (light will go steady high, steady low) then release. The flash pattern will backup to the previous pattern. If the light module was at the first pattern, the pattern will change to the last pattern on the list.

#### PATTERN RESET

This function is only valid when the LED module is in a flashing mode (disabled in cruise or steady ON functions). When the light is flashing, momentarily connect the white wire to ground for >5S and <6S (light will go steady high, steady low, off, steady low, off) then release. The flash pattern will reset to the 1st pattern in the list.

#### **FACTORY RESET & COLOR TYPE**

This function is only valid when the LED module is in a flashing mode (disabled in cruise or steady ON functions). When the light is flashing, momentarily connect the white wire to ground for >7S and <8S (light will go steady high, steady low, off, steady low, off, steady low, off, steady low, off, steady high) then release. The LED module flashes Single color or Dual color. Set to the corect LED insert type.

SETUP TABLE			
SECO	NDS	U:	SER INTERFACE
FROM	то	VISUAL FEEDBACK	ACTION TAKEN
0	1	STEADY-HIGH (60%)	FORWARD ONE PATTERN
1	2	STEADY-LOW (30%)	BACKWARD ONE PATTERN
2	3	OFF	COLOR SWAP (OFF OR ON )
3	4	STEADY - HIGH (60%)	SEQUENCE TYPE: SIMULTANEOUS OR ALTERNATE
4	5	STEADY - LOW (30%)	SEE FUNCTION TABLE
5	6	OFF	RESET TO PATTERN 1
6	7	STEADY-HIGH (60%)	FACTORY RESET (PATTERN 1, COLOR SWAP: OFF, SIMULTANEOUS) SEPARATE COLOR CONTROL: OFF

If held longer than 8 seconds, the light will go back to flashing the

current pattern and no action will be taken.

SoundOff Signal IIII.

REMOTE MODE: FOR USE WITH bluePRINT SYSTEM ONLY
Connecting the Green wire to ground before applying power to the Red or Red/White wires will place the LED module into remote mode and the light output color will be directly controlled by the input wires as shown below.

For Cruise mode or Low Power control of the LED module, the signal to the control wires must be 100 +/- 2Hz using the duty cycle inputs listed below to produce the light output.

U	Universal Undercover LED Light Remote Mode Functionality				
		Single Color		Dual Color	
Red Wire	Orange Wire	Color Swap=OFF	Color Swap=ON	Color Swap=OFF	Color Swap=ON
Cruise	-	Cruise Color 1		Cruise Color 1	Cruise Color 2
-	Cruise			Cruise Color 2	Cruise Color 1
Cruise	Cruise			Cruise Color 2	Cruise Color 1
Flash	-	Flash Color 1		Flash Color 1	Flash Color 2
-	Flash			Flash Color 2	Flash Color 1
Flash	Flash			Flash Color 2	Flash Color 1
Steady ON	-	Steady ON Color 1		Steady ON Color 1	Steady ON Color 2
-	Steady ON			Steady ON Color 2	Steady ON Color 1
Steady ON	Steady ON			Steady ON Color 2	Steady ON Color 1
Cruise	Flash			Flash Color 2/Cruise Color 1 during OFF cycle of Flash	Flash Color 1/Cruise Color 2 during OFF cycle of Flash
Cruise	Steady ON			Steady ON Color 2	Steady ON Color 1
Flash	Steady ON			Steady ON Color 2	Steady ON Color 1

Cruise Mode Duty Cycle (@ 100Hz)		
Input	Light Output	
40%	OFF	
50%	5%	
60%	10%	

Low Power Flash D.C. (@ 100Hz)		
Input	Light Output	
70%	30%	
80%	40%	
90%	50%	

